

SPIDER O1P FO

C7154N

CE UNI EN ISO 20347:2012 O1P FO SRC ESD

Low shoe, technical fabric micro-TECH thickness 1,8-2,0 mm., with 3D external fabric, perspiring and resistant to abrasion.

Perspiring and abrasion resistant fabric lining.

Shoe with refracting fabric insert.

Soft, lined and padded tongue.

COMPLETELY METAL FREE SHOE

MIDSOLE flexible antiperforation composite fabric

according to EN 12568

SOLE CITY bidensity polyurethane antistatic, resistant to hydrolysis ISO 5423:92, to hydrocarbons and to abrasion, anti-shock and anti-slipping **SRC**

G-GEL anti-shock insert: it absorbs hurts reducing stress and gives back energy while walking

INSOLE 5000 three-materials extracomfort: perspiring, removable, anatomic, absorbing, ESD and anti-bacterial.

FO sole resistance to hydrocarbons

The shoes satisfies the requirement according to the norm IEC 61340-4-3:2017 (IEC 61340-5-1:2016) for the electrical resistance **ESD**

Size 36-47 Shoe weight Sz 42 gr. 460



MATERIALS



TECHNOLOGIES



SECTORS



SOLE



City is a **unique styled** shoe, perfect for people who look for a safety shoe to use in a lot of different situations, **free time** included.

Giasco developed for this product a special gel insert in the heel zone, called **G-GEL**, useful to reduce the impact stress et to **release energy** during walking.

This sole has been studied with a special attention to the design of uppers and sole and to the technology of hidden outsole.

PLUS



G-GEL

Is a memory material insert localized in the heel zone. This insert assures the maximum comfort of the shoe. It decreases the impact shock when standing the foot and gives back energy during walking. The external casing is made by a thermoplastic material very light but in the same time resistant to abrasion. Suitable for people working a lot of hours standing who need the maximum energy saving and comfort.

ANTISLIPPING TEST RESULTS



SRA ceramic + NaLS	HEEL >= 0,28 FLAT >= 0,32	0,52 0,52
SRB steel + glycerol	HEEL >= 0,13 FLAT >= 0,18	0,18 0,20